

Hawkeye Issue 11: Pizza Dog  
In Conjunction with Understanding Comics Chapter 4: Time Frames

Page 1

1. How are the gutters unique on page 1?
2. Creators can use panels and gutters to create time through closure. What impact does the gutter choice on page 1 have on the pacing?

Page 2

3. Since this issue is from Pizza Dog's perspective, the story-telling relies heavily on visual cues. To represent the dog's thoughts, Fraction and Aja use symbols that are their own panels. What impact do these symbols/mini-panels have on the pacing?
4. How does this pacing impact characterization, mood, and/or themes?

Pages 3 & 5

5. What impact do the borderless panels/ images in the gutter have on the story and its pacing?
6. How do the color choices and art style contribute to the reading experience and exposition development of the story?

Page 6

7. While most of the panels focus on a dog smelling, walking, or looking around, Fraction and Aja prevent stagnant story-telling through various camera angles. Label the panels used on page 6- use Wally Wood's 22 panels to help you with the names of these shots.

Page 13

8. Motion lines aren't used often, but when does Aja show movement with this method? What impact does using this technique sparsely impact the story.

Page 17

9. What motion effect through images is used on this page?

10. How does this motion effect impact the pacing?

11. Fraction and Aja's story takes place mostly in the gutter of the comic – how does this structural choice mirror the themes of this comic?