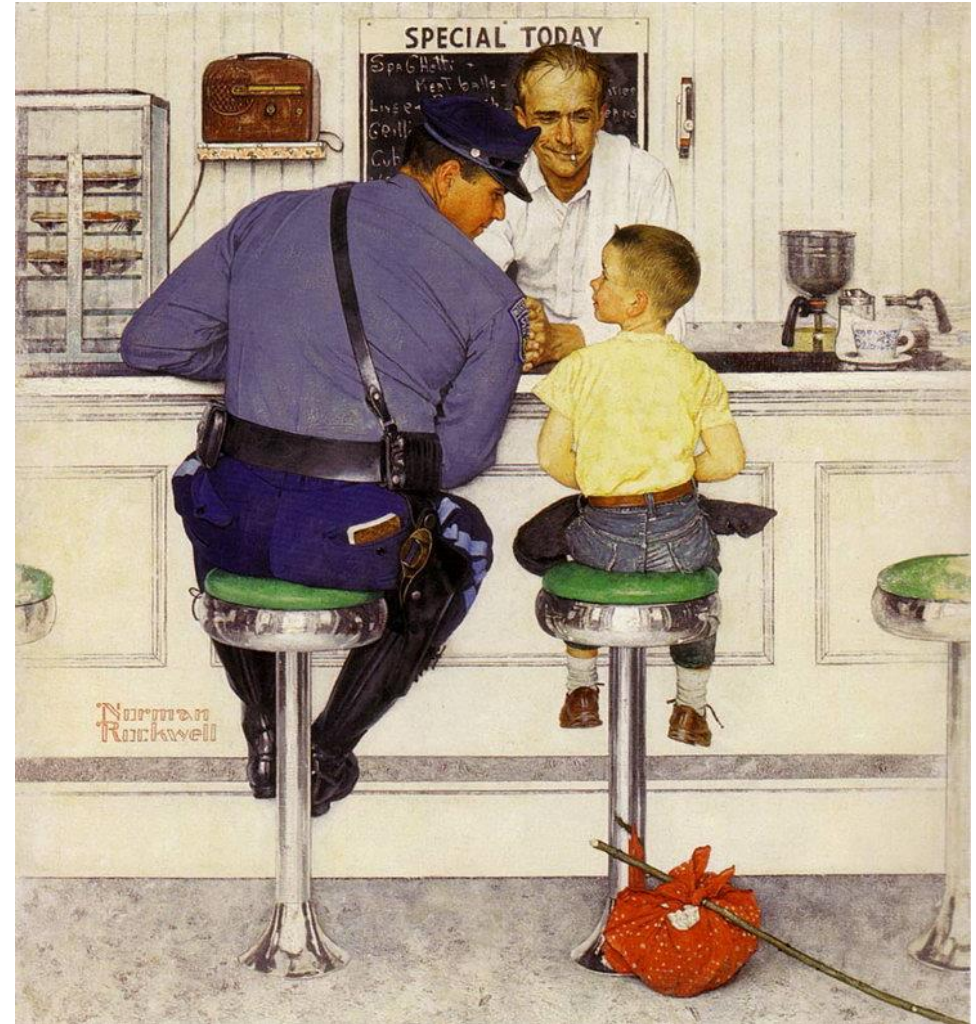


Bellwork: Character Designing

- Get a lap top
- Research Norman Rockwell paintings
- Find 1-2 characters or scenes that intrigue you
- Save the images on your student account and add them to our class google slides account

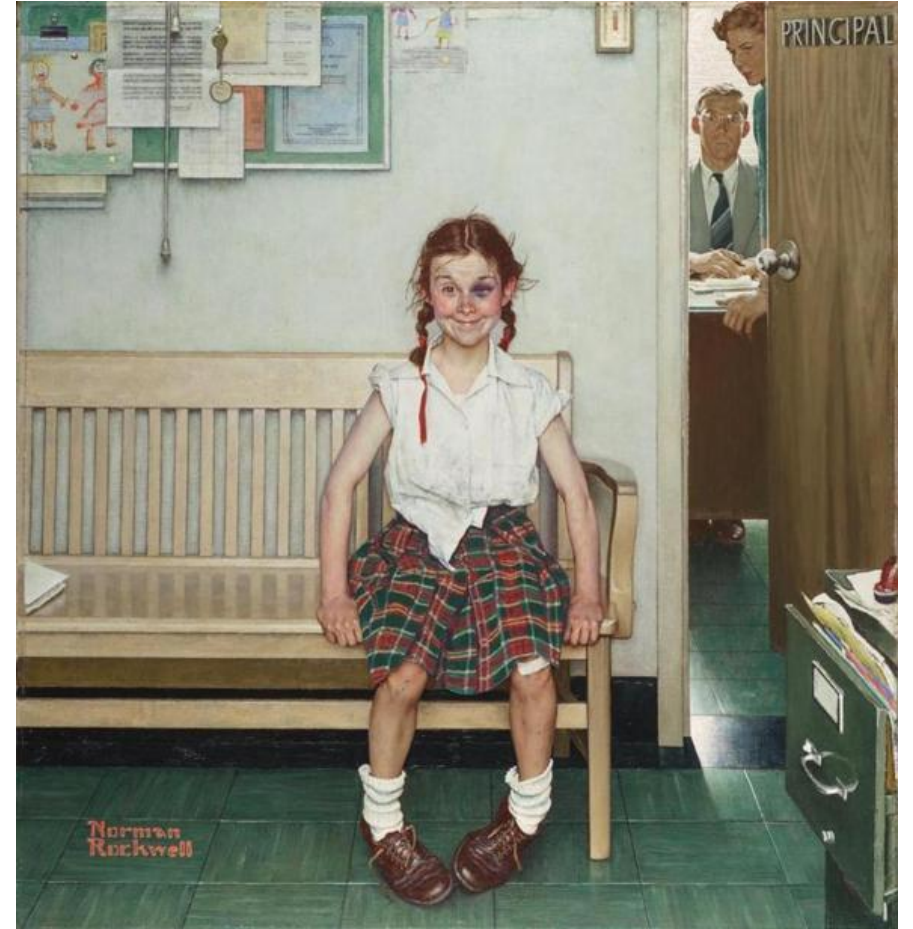


Character Designing

- What thoughts are happening inside your character's head?
 - What outside physical action is happening with the body?
 - What do you want the audience to perceive?
 - What is your character trying to achieve?
-
- If you say that your character is climbing a fence, there are multiple actions to represent this – escaping from police, climbing over to fetch his ball, climbing the fence to get a better view of the concert

Character Designing

- Find a character or scene (Norman Rockwell?)
- Answer these 4 questions
- Make sure that each action has an intention that leads to a result
 1. What is the scenario?
 2. What is the action?
 3. What is the emotion?
 4. What is the outcome, the goal?



Character Designing Example

1. What is the scenario?

A 35-year-old mistress living in the year 1990, reminiscing about the loss of her partner

2. What is the action?

Sitting on the edge of her bed holding on to black roses, knowing that she will never see him again

3. What is the emotion?

Sad and depressed

4. What is the outcome, the goal?

She will lie down on the bed and cry herself to sleep

